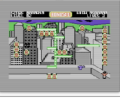
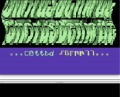
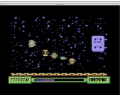
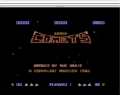
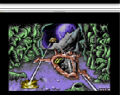
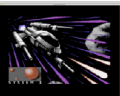
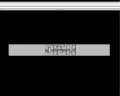
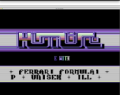
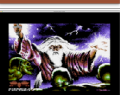
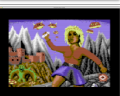


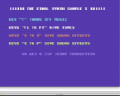
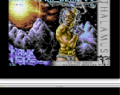
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|-------|------------|--------------------|-----------------|----------|----------------------------------------------|---------|----------------------------|------------------------------------------------------------------------------------------------|--------------|-----------------------------|---------------------------|
| 01    |            | 1942               | Title / in-game | 01:54    | Mark Cooksey (MTW) / Ron Goodwin             | 1986    | Elite                      | Cover of the main theme from the movie 633 Squadron                                            | 01           | C64C LB "Adam"              | 6581 R4 1686 "Nuclear"    |
| 02    |            | A Little Sample    | Demo            | 02:56    | Michael Hendriks                             | 1988    | F.A.M.E.                   |                                                                                                | 01           | C64C LB "Adam"              | 6581 R4 1686 "Nuclear"    |
| 03    |            | Acid               | Demo            | 02:41    | Thomas Mogensen (DRAX)                       | 1989    | Unitech Designs            | Named "aciieeed!" [sic]. From the Unitech "Music-Demo 1"                                       | 01           | C64C LB "Adam"              | 6581 R4 1686 "Nuclear"    |
| 04    |            | After Burner       | Title           | 05:59    | Jeroen Tel (WAVE) / Hiroshi Kawaguchi (HIRO) | 1989    | Mindscape / Sega           | Cover of the title music "After Burner (melodic version)" from the arcade game After Burner II | 01           | C64C LB "Adam"              | 6581 R4 1686 "Nuclear"    |
| 05    |            | Airwolf            | Demo            | 02:48    | Michiel Soede / Sylvester Levay              | 1988    | Soedesoft                  | Cover of the main theme from the TV-series                                                     | 01           | C64C LB "Adam"              | 6581 R4 1686 "Nuclear"    |
| 06    |            | Alibi, The         | Demo            | 03:38    | Thomas E. Petersen (Laxity)                  | 1989    | Maniacs of Noise           |                                                                                                | 01           | C64C LB "Adam"              | 6581 R4 1686 "Nuclear"    |
| 07    |            | Alloyrun           | Title           | 07:01    | Jeroen Tel (WAVE)                            | 1988    | Starlight                  | Very loosely inspired by the Dutch 1987 song "You and Me" by Laserdance                        | 01           | C64C LB "Adam"              | 6581 R4 1686 "Nuclear"    |
| 08    |            | Anal'ogue          | Demo            | 03:25    | Søren Lund (Soren)                           | 1996    | Jeff                       |                                                                                                | 01           | C64C LB "Adam"              | 6581 R4 1686 "Nuclear"    |
| 09    |            | Angel              | Demo            | 03:29    | Tomas Danko (Danko) & Jesper Värn (Decoder)  | 1993    | Tomas Danko / Decoder      |                                                                                                | 01           | C64C LB "Adam"              | 6581 R4 1686 "Nuclear"    |
| 10    |            | Arkanoid           | Title           | 02:22    | Martin Galway                                | 1987    | Imagine                    | Remake of Martin Galway's own Spectrum music from the movie tie-in game Cobra                  | 01           | C64 BB "Goldie Rev 2" 330pF | 6581 R3 0386 "Challenger" |
| 11    |            | Armalyte           | Title           | 03:50    | Martin Walker                                | 1988    | Thalamus                   |                                                                                                | 01           | C64 BB "Goldie" 470pF       | 6581 R2 4982 "Thriller"   |
| 12    |            | Armalyte           | Game completed  | 02:44    | Martin Walker                                | 1988    | Thalamus                   |                                                                                                | 03           | C64 BB "Goldie" 470pF       | 6581 R2 4982 "Thriller"   |
| 13    |            | Artillery          | Demo            | 07:30    | Geir Tjelta                                  | 2009    | SHAPE                      |                                                                                                | 01           | C64C LB "Adam"              | 6581 R4 1686 "Nuclear"    |
| 14    |            | Astro Marine Corps | Title           | 03:38    | Charles Deenen                               | 1989    | Dinamic                    |                                                                                                | 01           | C64C LB "Adam"              | 6581 R4 1686 "Nuclear"    |
| 15    |            | B-Bobs             | Title           | 03:14    | Thomas Detert                                | 1990    | Golden Disk 64 / CP Verlag |                                                                                                | 05           | C64C SB "Dana"              | 8580 R5 "Blue"            |
| 16    |            | Bangkok Knights    | Loader          | 04:59    | Matt Gray                                    | 1987    | System 3                   |                                                                                                | 01           | C64C LB "Adam"              | 6581 R4 1686 "Nuclear"    |
| 17    |            | Barbarian          | In-game         | 06:30    | Richard Joseph                               | 1987    | Palace                     |                                                                                                | 01           | C64 BB "Goldie" 470pF       | 6581 R2 4982 "Thriller"   |
| 18    |            | Batman: The Movie  | Title           | 02:59    | Matthew Cannon                               | 1989    | Ocean                      |                                                                                                | 01           | C64C LB "Adam"              | 6581 R4 1686 "Nuclear"    |
| 19    |            | Battle Ships       | Title           | 05:20    | Mark Cooksey (MTW)                           | 1987    | Encore                     |                                                                                                | 01           | C64C LB "Adam"              | 6581 R4 1686 "Nuclear"    |

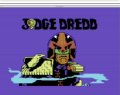
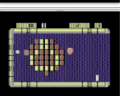
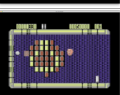
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| 20    |    | Bazooka Bill     | Title                     | 02:31    | Neil Brennan                    | 1986    | Melbourne House                  |                                                                      | 01          | C64C LB<br>"Adam"        | 6581 R4 1686<br>"Nuclear"    |
| 21    |    | Black Lamp       | Title                     | 02:33    | Tim Follin                      | 1988    | Software Creations /<br>Firebird |                                                                      | 02          | C64C LB<br>"Adam"        | 6581 R4 1686<br>"Nuclear"    |
| 22    |    | Bombo            | Title / in-<br>game       | 02:03    | Ben Daglish                     | 1986    | Rino Software                    | Title + in-game - City levels                                        | 01          | C64C LB<br>"Adam"        | 6581 R4 1686<br>"Nuclear"    |
| 23    |    | Bombo            | In-game                   | 02:38    | Ben Daglish / Sol Bloom         | 1986    | Rino Software                    | In-game - Egypt levels. Cover of "The Hootchy Kootchy Dance".        | 03          | C64C LB<br>"Adam"        | 6581 R4 1686<br>"Nuclear"    |
| 24    |    | Bombo            | In-game                   | 02:16    | Ben Daglish                     | 1986    | Rino Software                    | In-game - Castle levels                                              | 02          | C64C LB<br>"Adam"        | 6581 R4 1686<br>"Nuclear"    |
| 25    |    | Bouncing Ball    | Title / in-<br>game       | 03:40    | Michael Winterberg              | 1987    | Input 64 / Verlag<br>Heinz Heise |                                                                      | 01          | C64 BB<br>"Goldie" 330pF | 6581 R3 0386<br>"Challenger" |
| 26    |    | Bruce Lee        | Title                     | 00:54    | John A. Fitzpatrick             | 1984    | Datasoft                         |                                                                      | 01          | C64C LB<br>"Adam"        | 6581 R4 1686<br>"Nuclear"    |
| 27    |    | Bubble Bobble    | Title / game<br>completed | 01:28    | Peter Clarke / Tadashi Kimijima | 1987    | Firebird                         | Cover of the arcade game's "Good Ending" music                       | 08          | C64C LB<br>"Adam"        | 6581 R4 1686<br>"Nuclear"    |
| 28    |   | Bubble Bobble    | In-game                   | 01:40    | Peter Clarke / Tadashi Kimijima | 1987    | Firebird                         | Cover of the in-game music from the arcade game                      | 01          | C64C LB<br>"Adam"        | 6581 R4 1686<br>"Nuclear"    |
| 29    |  | Bulldog          | Title                     | 02:33    | Ben Daglish                     | 1986    | Gremlin Graphics                 |                                                                      | 01          | C64C LB<br>"Adam"        | 6581 R4 1686<br>"Nuclear"    |
| 30    |  | Caer Aisling     | Demo                      | 04:02    | Rafal Kazimierski (Asterion)    | 2006    | HVSC                             | From the commemorative "10 Years HVSC" demo                          | 01          | C64C LB<br>"Adam"        | 6581 R4 1686<br>"Nuclear"    |
| 31    |  | Cauldron II      | Title                     | 01:41    | Richard Joseph                  | 1986    | Palace                           |                                                                      | 09          | C64C LB<br>"Adam"        | 6581 R4 1686<br>"Nuclear"    |
| 32    |  | Chimera          | Title                     | 03:49    | Rob Hubbard                     | 1985    | Firebird                         | This recording is preceded by the vocal sample from the title screen | 01          | C64C LB<br>"Adam"        | 6581 R4 1686<br>"Nuclear"    |
| 33    |  | Chordian         | Demo                      | 04:21    | Jens-Christian Huus (Chordian)  | 1991    | Vibrants                         | From the Flash Inc. "The Legacy" demo                                | 01          | C64C LB<br>"Adam"        | 6581 R4 1686<br>"Nuclear"    |
| 34    |  | Citadel          | Title                     | 04:01    | Martin Walker                   | 1989    | Electric Dreams                  |                                                                      | 01          | C64 BB<br>"Goldie" 470pF | 6581 R2 4982<br>"Thriller"   |
| 35    |  | Clarence         | Demo                      | 02:41    | Thomas Mogensen (DRAX)          | 2004    | Maniacs of Noise                 | From the Chorus "Demode" demo                                        | 01          | C64C LB<br>"Adam"        | 6581 R4 1686<br>"Nuclear"    |
| 36    |  | Closing In       | Demo                      | 01:50    | Jeroen Tel (WAVE)               | 1990    | Maniacs of Noise                 |                                                                      | 01          | C64C LB<br>"Adam"        | 6581 R4 1686<br>"Nuclear"    |
| 37    |  | Cobra            | Title                     | 03:06    | Ben Daglish / Sylvester Levay   | 1986    | Ocean                            | Cover of "Skyline" from the movie Cobra                              | 01          | C64C LB<br>"Adam"        | 6581 R4 1686<br>"Nuclear"    |
| 38    |  | Comaland Opening | Demo                      | 03:20    | Peter Siekmann (dEVILOCK)       | 2014    | Sensor Design /<br>Oxyron        |                                                                      | 01          | C64C SB<br>"Dana"        | 8580 R5<br>"Blue"            |

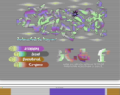
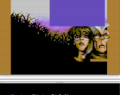
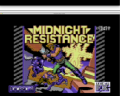
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| 39    |    | Combat School             | Title           | 02:17    | Martin Galway / Abigail Mead / Nigel Goulding | 1987    | Ocean                      | Cover of "I Wanna Be Your Drill Instructor" from the movie Full Metal Jacket              | 01          | C64 BB<br>"Goldie Rev 2"<br>330pF | 6581 R3 0386<br>"Challenger" |
| 40    |    | Comic Bakery              | Title           | 03:24    | Martin Galway                                 | 1986    | Imagine                    |                                                                                           | 01          | C64 BB<br>"Goldie Rev 2"<br>330pF | 6581 R3 0386<br>"Challenger" |
| 41    |    | Commando                  | Title / in-game | 04:10    | Rob Hubbard / Tamayo Kawamoto                 | 1985    | Elite                      | A medley inspired by various tunes from the arcade game                                   | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 42    |    | Commando                  | High score      | 02:19    | Rob Hubbard                                   | 1985    | Elite                      |                                                                                           | 02          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 43    |    | Cooperation Demo          | Demo            | 04:04    | Kim T. Christensen (Future Freak)             | 1987    | New Life / Dexion / Zargon | From the Dexion/New Life/Zargon "Cooperdemo"                                              | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 44    |    | Cosmonut                  | Title           | 01:34    | David Whittaker                               | 1987    | Codemasters                |                                                                                           | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 45    |    | Counter Force             | Title           | 03:39    | Jens Blidon                                   | 1989    | Oliver Windel and LoS      |                                                                                           | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 46    |    | Crazy Comets              | Title / in-game | 04:42    | Rob Hubbard                                   | 1985    | Martech                    |                                                                                           | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 47    |   | Crazy Comets (Remix)      | Demo            | 04:23    | Johannes Bjerregaard (Jozz) / Rob Hubbard     | 1987    | Johannes Bjerregaard       | Released on a plastic data record with Nordic "COMputer" magazines                        | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 48    |  | Creatures                 | In-game         | 04:05    | Steve Rowlands                                | 1990    | Thalamus                   | Stage 2.3, named "Torture Screen 2"                                                       | 16          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 49    |  | Crosswords                | Demo            | 06:27    | Thomas E. Petersen (Laxity)                   | 1988    | Starion                    | From the Starion "Our Style 4" demo                                                       | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 50    |  | Cybernoid                 | Title / in-game | 06:39    | Jeroen Tel (WAVE)                             | 1988    | Hewson                     |                                                                                           | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 51    |  | Cybernoid II              | Title / in-game | 06:08    | Jeroen Tel (WAVE)                             | 1988    | Hewson                     |                                                                                           | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 52    |  | D.Y.S.P.I.D.C.E. (Part 2) | Demo            | 02:19    | Sami Seppä (Rock)                             | 1988    | Finnish Gold               | From the Finnish Gold "Differerent Y Sprite Positions Including Double Color Effect" demo | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 53    |  | Dan Cooper                | In-game         | 03:52    | Klaus Grøngaard (Link)                        | 1989    | Game On / CP Verlag        |                                                                                           | 02          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 54    |  | Dan Dare III              | Title           | 01:17    | Jeroen Tel (WAVE)                             | 1990    | Probe Software / Virgin    | First title menu - Redefine keys                                                          | 02          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 55    |  | Dan Dare III              | Title           | 04:14    | Jeroen Tel (WAVE)                             | 1990    | Probe Software / Virgin    | Second title menu - Game options                                                          | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 56    |  | Dark Fusion               | Title           | 02:04    | Ben Daglish                                   | 1989    | Gremlin Graphics           |                                                                                           | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 57    |  | Deadline, The             | Demo            | 02:14    | Sami Seppä (Rock)                             | 1989    | Finnish Gold               |                                                                                           | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |

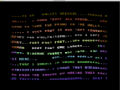
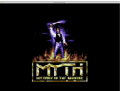
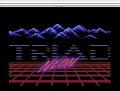
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| 58    |    | Deflektor                   | Title           | 02:50    | Ben Daglish                                                     | 1987    | Gremlin Graphics    |                                                                      | 01          | C64C LB<br>"Adam"        | 6581 R4 1686<br>"Nuclear"    |
| 59    |    | Deliverance: Stormlord II   | Title / in-game | 04:13    | Matt Gray                                                       | 1990    | Hewson              |                                                                      | 01          | C64C LB<br>"Adam"        | 6581 R4 1686<br>"Nuclear"    |
| 60    |    | Delta                       | Title           | 02:53    | Rob Hubbard / Philip Glass                                      | 1987    | Thalamus            | Inspired by the main theme from the movie Koyaanisqatsi              | 12          | C64 BB<br>"Goldie" 470pF | 6581 R3 0386<br>"Challenger" |
| 61    |    | Delta                       | Game completed  | 02:50    | Rob Hubbard                                                     | 1987    | Thalamus            |                                                                      | 13          | C64 BB<br>"Goldie" 470pF | 6581 R3 0386<br>"Challenger" |
| 62    |    | Destroyer                   | Demo            | 02:54    | Thomas Mogensen (DRAX)                                          | 1989    | Vibrants            | From the Faction "Masterwork III" demo                               | 01          | C64C LB<br>"Adam"        | 6581 R4 1686<br>"Nuclear"    |
| 63    |    | Dominator                   | Loader          | 03:46    | Matt Gray                                                       | 1989    | System 3            |                                                                      | 01          | C64C LB<br>"Adam"        | 6581 R4 1686<br>"Nuclear"    |
| 64    |    | Double Dragon               | Title           | 03:29    | Charles Deenen / Kazunaka Yamane (YAM)                          | 1988    | Melbourne House     | Cover of the "The City Slums" from the arcade game                   | 01          | C64C LB<br>"Adam"        | 6581 R4 1686<br>"Nuclear"    |
| 65    |    | Double Dragon II            | Title / in-game | 02:37    | Dave Lowe (Uncle Art) / Kazunaka Yamane (YAM)                   | 1989    | Virgin Mastertronic | Cover of "Mission 1: Heliport" from the arcade game                  | 01          | C64C LB<br>"Adam"        | 6581 R4 1686<br>"Nuclear"    |
| 66    |   | Draconus                    | Title           | 03:47    | Adam Gilmore (Gizmo)                                            | 1988    | Zeppelin Games      |                                                                      | 03          | C64 BB<br>"Goldie" 470pF | 6581 R2 4982<br>"Thriller"   |
| 67    |  | Dutch Breeze: Flip the Flop | Demo            | 02:48    | Reyn Ouwehand                                                   | 1991    | Black Mail          | From the Black Mail "Dutch Breeze" demo                              | 01          | C64C LB<br>"Adam"        | 6581 R4 1686<br>"Nuclear"    |
| 68    |  | Dwarf Fly                   | Demo            | 02:03    | Klaus Grongaard (Link)                                          | 1989    | Vibrants            | From the Hotline "Crack intro 23"                                    | 01          | C64C LB<br>"Adam"        | 6581 R4 1686<br>"Nuclear"    |
| 69    |  | Edge of Disgrace            | Demo            | 09:06    | Stellan Andersson (Dane)                                        | 2008    | Booze Design        | From the Booze "Edge of Disgrace" demo. Edited shorter.              | 01          | C64C SB<br>"Dana"        | 8580 R5<br>"Blue"            |
| 70    |  | Enlightenment: Druid II     | Title           | 02:55    | David M. Hanlon                                                 | 1987    | Firebird            | This recording is preceded by the vocal sample from the title screen | 03          | C64C LB<br>"Adam"        | 6581 R4 1686<br>"Nuclear"    |
| 71    |  | Fernandez Must Die!         | Title           | 03:27    | Antony Crowther                                                 | 1988    | Image Works         | Revision of Crowther's own "R1-D1 Unit Attack" from 1986             | 01          | C64C LB<br>"Adam"        | 6581 R4 1686<br>"Nuclear"    |
| 72    |  | Fifth Axis, The             | Title           | 02:40    | Gilles Soulet                                                   | 1986    | Activision          |                                                                      | 02          | C64C LB<br>"Adam"        | 6581 R4 1686<br>"Nuclear"    |
| 73    |  | Fifth Axis, The             | In-game         | 02:25    | Gilles Soulet                                                   | 1986    | Activision          |                                                                      | 01          | C64C LB<br>"Adam"        | 6581 R4 1686<br>"Nuclear"    |
| 74    |  | FIG Again                   | Demo            | 03:42    | Sami Seppä (Rock) / Juha Granberg (FCS) / Jukka Kaartinen (JBB) | 1989    | Finnish Gold        |                                                                      | 01          | C64C LB<br>"Adam"        | 6581 R4 1686<br>"Nuclear"    |
| 75    |  | Firelord                    | Title           | 02:49    | Ben Daglish                                                     | 1986    | Hewson              |                                                                      | 01          | C64C LB<br>"Adam"        | 6581 R4 1686<br>"Nuclear"    |
| 76    |  | Fist II                     | In-game         | 01:55    | Neil Brennan                                                    | 1986    | Melbourne House     | Jungle sections                                                      | 03          | C64C LB<br>"Adam"        | 6581 R4 1686<br>"Nuclear"    |

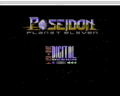
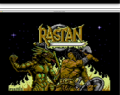
| USC # | Screenshot                                                                          | Title                    | Function        | Duration | Arranger / Composer                                     | Release | Publisher                      | Additional Info                                                                                     | HVSC subune | C64                            | SID                          |
|-------|-------------------------------------------------------------------------------------|--------------------------|-----------------|----------|---------------------------------------------------------|---------|--------------------------------|-----------------------------------------------------------------------------------------------------|-------------|--------------------------------|------------------------------|
| 77    |    | Flash Gordon             | Title           | 06:23    | Rob Hubbard                                             | 1986    | MAD / Mastertronic             | Contains a short reference to "The Ring" by Queen from the Flash Gordon movie soundtrack            | 01          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 78    |    | Flimbo's Quest           | Loader          | 02:33    | Reyn Ouwehand                                           | 1990    | System 3                       |                                                                                                     | 01          | C64 BB<br>"Goldie" 470pF       | 6581 R2 4982<br>"Thriller"   |
| 79    |    | Flimbo's Quest           | Intro           | 02:12    | Reyn Ouwehand                                           | 1990    | System 3                       |                                                                                                     | 03          | C64 BB<br>"Goldie" 470pF       | 6581 R2 4982<br>"Thriller"   |
| 80    |    | Floatee                  | Demo            | 03:25    | Kamil Wolnikowski (Jammer) / Bjørn Lynne                | 2003    | EXON / MultiStyle Labs / Samar | Inspired by the intro music by Bjørn Lynne from the Amiga game Fantastic Voyage                     | 01          | C64C SB<br>"Dana"              | 8580 R5<br>"Blue"            |
| 81    |    | Formula 1 Simulator      | Title           | 03:49    | Rob Hubbard                                             | 1987    | Mastertronic                   |                                                                                                     | 01          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 82    |    | Future Knight            | Title           | 03:00    | Ben Daglish                                             | 1986    | Gremlin Graphics               |                                                                                                     | 01          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 83    |    | Future Shock             | Demo            | 04:08    | Neil Baldwin (Demon)                                    | 1986    | Borderzone Design Team         | Not to be confused with the 1987 MicroValue game                                                    | 01          | C64 BB<br>"Goldie" 470pF       | 6581 R2 4982<br>"Thriller"   |
| 84    |    | Game Killer              | Title           | 03:08    | Rob Hubbard                                             | 1986    | ROBTEK                         | Fully voiced and slower version of tune 5 from "The Human Race" for the Game Killer cheat cartridge | 01          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 85    |  | Game Over                | Title           | 05:07    | Martin Galway                                           | 1987    | Imagine                        |                                                                                                     | 01          | C64 BB<br>"Goldie Rev 2" 330pF | 6581 R3 0386<br>"Challenger" |
| 86    |  | Gaplus                   | Title           | 06:00    | Jeroen Tel (WAVE)                                       | 1988    | Mastertronic                   |                                                                                                     | 01          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 87    |  | Gerry the Germ           | In-game         | 02:02    | Rob Hubbard                                             | 1986    | Firebird                       | Level 1 - Lungs                                                                                     | 01          | C64 BB<br>"Goldie" 470pF       | 6581 R3 0386<br>"Challenger" |
| 88    |  | Gerry the Germ           | In-game         | 02:07    | Rob Hubbard                                             | 1986    | Firebird                       | Level 3 - Pancreas                                                                                  | 03          | C64 BB<br>"Goldie" 470pF       | 6581 R3 0386<br>"Challenger" |
| 89    |  | Ghosts'n Goblins         | Title / in-game | 04:21    | Mark Cooksey (MTW) / Frédéric Chopin / Klaus Wunderlich | 1986    | Elite                          | Mashup of "Prelude, Op. 28, No. 20" by Chopin and "Dangerous Dreams" by Klaus Wunderlich            | 02          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 90    |  | Ghouls'n Ghosts          | Title           | 03:56    | Tim Follin                                              | 1989    | US Gold / Capcom               |                                                                                                     | 01          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 91    |  | Glider Rider             | Title / in-game | 02:18    | David Whittaker                                         | 1986    | Quicksilver                    | References David Whittaker's own Lazy Jones tunes 3 and 4                                           | 01          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 92    |  | Grand Prix Circuit       | Title           | 02:38    | Kris Hatlelid                                           | 1988    | Accolade                       |                                                                                                     | 01          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 93    |  | Grand Prix Simulator 2   | Title           | 02:20    | Steve Barrett                                           | 1990    | Codemasters                    |                                                                                                     | 01          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 94    |  | Great Giana Sisters, The | Intro           | 03:35    | Chris Hülsbeck                                          | 1987    | Time Warp                      |                                                                                                     | 01          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 95    |  | Great Giana Sisters, The | Title           | 02:41    | Chris Hülsbeck                                          | 1987    | Time Warp                      |                                                                                                     | 05          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |

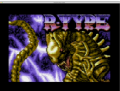
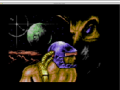
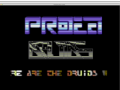
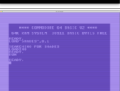
| USC # | Screenshot                                                                          | Title                    | Function        | Duration | Arranger / Composer               | Release | Publisher              | Additional Info                                                                   | HVSC subune | C64                               | SID                          |
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| 96    |    | Great Giana Sisters, The | In-game         | 01:51    | Chris Hülsbeck                    | 1987    | Time Warp              | In-game tune 1                                                                    | 03          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 97    |    | Great Giana Sisters, The | High score      | 01:48    | Chris Hülsbeck                    | 1987    | Time Warp              |                                                                                   | 02          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 98    |    | Green Beret              | Loader          | 04:34    | Martin Galway / Jean-Michel Jarre | 1986    | Imagine / Konami       | Inspired by "Night in Shanghai" by Jean-Michel Jarre                              | 01          | C64 BB<br>"Goldie Rev 2"<br>330pF | 6581 R3 0386<br>"Challenger" |
| 99    |    | Green Beret              | Title           | 03:43    | Martin Galway                     | 1986    | Imagine / Konami       |                                                                                   | 10          | C64 BB<br>"Goldie Rev 2"<br>330pF | 6581 R3 0386<br>"Challenger" |
| 100   |    | Gremlins                 | Demo            | 02:18    | Rob Hubbard                       | 1985    | Rob Hubbard            | Intended for an unreleased Gremlins game. Well-known from "Final Synth Sample I". | 05          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 101   |    | Hades Nebula             | Title           | 01:56    | Ben Daglish                       | 1987    | Nexus                  |                                                                                   | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 102   |    | Hades Nebula             | In-game         | 03:52    | Ben Daglish                       | 1987    | Nexus                  |                                                                                   | 02          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 103   |    | Hammerfist               | Loader          | 02:08    | Wally Beben (Hagar)               | 1990    | Vivid Image / System 3 |                                                                                   | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 104   |   | Hammerfist               | Title           | 03:35    | Wally Beben (Hagar)               | 1990    | Vivid Image / System 3 |                                                                                   | 02          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 105   |  | Hard 'n' Heavy           | Title           | 02:29    | Chris Hülsbeck                    | 1988    | reLINE Software        |                                                                                   | 05          | C64 BB<br>"Goldie" 470pF          | 6581 R2 4982<br>"Thriller"   |
| 106   |  | Hawkeye                  | Title           | 06:23    | Jeroen Tel (WAVE)                 | 1988    | Thalamus               |                                                                                   | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 107   |  | Hi Ska Do                | Title           | 03:35    | Rodney Balai / Ronny Pasch        | 1992    | Game On / CP Verlag    |                                                                                   | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 108   |  | Hit-Points               | Demo            | 02:03    | Klaus Grøngaard (Link)            | 1989    | Vibrants               | From the Context "Flex" intro                                                     | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 109   |  | Hollow+                  | Demo            | 01:33    | Jens-Christian Huus (Chordian)    | 1989    | Vibrants               | From an unspecified Ikari & Talent crack intro                                    | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 110   |  | Hollywood Poker Pro      | Title           | 06:02    | Chris Hülsbeck                    | 1989    | reLINE Software        |                                                                                   | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 111   |  | Hot-Rod                  | Intro           | 04:04    | Jeroen Tel (WAVE)                 | 1989    | Activision             |                                                                                   | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 112   |  | Human Race, The          | Title / in-game | 03:03    | Rob Hubbard                       | 1985    | Mastertronic           | Title + Chapter 1                                                                 | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 113   |  | Human Race, The          | In-game         | 01:35    | Rob Hubbard                       | 1985    | Mastertronic           | Chapter 2                                                                         | 02          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 114   |  | Human Race, The          | In-game         | 03:18    | Rob Hubbard                       | 1985    | Mastertronic           | Chapter 4                                                                         | 04          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |

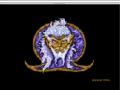
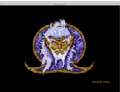
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|-------|-------------------------------------------------------------------------------------|----------------------|---------------------|----------|--------------------------------------------------------------------|---------|-------------------|---------------------------------------------------------------------------------------------|-------------|-------------------|---------------------------|
| 115   |    | Hysteria             | In-game             | 03:16    | Fred Gray                                                          | 1987    | Software Projects |                                                                                             | 03          | C64C LB<br>"Adam" | 6581 R4 1686<br>"Nuclear" |
| 116   |    | Ikari Intro          | Demo                | 01:24    | Thomas E. Petersen (Laxity)                                        | 1988    | 2000 A.D.         |                                                                                             | 01          | C64C LB<br>"Adam" | 6581 R4 1686<br>"Nuclear" |
| 117   |    | Ikari Tune           | Demo                | 02:22    | Thomas E. Petersen (Laxity)                                        | 1990    | Vibrants          | From the Atrix "Atrix-Noter V1.12" tool                                                     | 01          | C64C LB<br>"Adam" | 6581 R4 1686<br>"Nuclear" |
| 118   |    | Ikari Warriors       | Title               | 01:02    | Jason C. Brooke<br>(Softmachine) / Ron Goodwin /<br>William Walton | 1988    | Elite             | Inspired by the main theme from the movie<br>Battle of Britain                              | 04          | C64C LB<br>"Adam" | 6581 R4 1686<br>"Nuclear" |
| 119   |    | International Karate | Title / in-<br>game | 10:43    | Rob Hubbard / Ryuichi<br>Sakamoto                                  | 1986    | System 3          | Contains the main theme by Ryuichi Sakamoto<br>from the movie Merry Christmas, Mr. Lawrence | 01          | C64C LB<br>"Adam" | 6581 R4 1686<br>"Nuclear" |
| 120   |    | Jeroen               | Demo                | 02:53    | Jeroen Tel (WAVE)                                                  | 1989    | Maniacs of Noise  |                                                                                             | 01          | C64C LB<br>"Adam" | 6581 R4 1686<br>"Nuclear" |
| 121   |    | Jinks                | Intro               | 04:25    | Chris Hülsbeck                                                     | 1987    | Rainbow Arts      |                                                                                             | 01          | C64C LB<br>"Adam" | 6581 R4 1686<br>"Nuclear" |
| 122   |    | Judge Dredd          | Title / in-<br>game | 02:13    | Neil Brennan                                                       | 1987    | Melbourne House   |                                                                                             | 01          | C64C LB<br>"Adam" | 6581 R4 1686<br>"Nuclear" |
| 123   |   | Katakis              | Title               | 05:31    | Chris Hülsbeck                                                     | 1988    | Rainbow Arts      |                                                                                             | 01          | C64C LB<br>"Adam" | 6581 R4 1686<br>"Nuclear" |
| 124   |  | Kettle               | Title               | 02:39    | Ben Daglish / Traditional<br>melody                                | 1986    | Alligata          | Cover of "Polly Put The Kettle On"                                                          | 01          | C64C LB<br>"Adam" | 6581 R4 1686<br>"Nuclear" |
| 125   |  | Kikstart II          | Title               | 01:30    | Shaun Southern                                                     | 1987    | Mastertronic      |                                                                                             | 01          | C64C LB<br>"Adam" | 6581 R4 1686<br>"Nuclear" |
| 126   |  | Krakout              | In-game             | 01:13    | Ben Daglish                                                        | 1987    | Gremlin Graphics  | Tune 1                                                                                      | 03          | C64C LB<br>"Adam" | 6581 R4 1686<br>"Nuclear" |
| 127   |  | Krakout              | In-game             | 01:14    | Ben Daglish                                                        | 1987    | Gremlin Graphics  | Tune 2                                                                                      | 02          | C64C LB<br>"Adam" | 6581 R4 1686<br>"Nuclear" |
| 128   |  | Last Ninja, The      | In-game             | 04:02    | Ben Daglish                                                        | 1987    | System 3          | Level 1 - The Wastelands                                                                    | 06          | C64C LB<br>"Adam" | 6581 R4 1686<br>"Nuclear" |
| 129   |  | Last Ninja, The      | In-game             | 03:59    | Ben Daglish                                                        | 1987    | System 3          | Level 2 - The Wilderness                                                                    | 07          | C64C LB<br>"Adam" | 6581 R4 1686<br>"Nuclear" |
| 130   |  | Last Ninja, The      | Loader              | 04:18    | Anthony Lees                                                       | 1987    | System 3          | Loader 3 - Palace Gardens                                                                   | 02          | C64C LB<br>"Adam" | 6581 R4 1686<br>"Nuclear" |
| 131   |  | Last Ninja, The      | In-game             | 05:30    | Anthony Lees                                                       | 1987    | System 3          | Level 4 - The Dungeons                                                                      | 09          | C64C LB<br>"Adam" | 6581 R4 1686<br>"Nuclear" |
| 132   |  | Last Ninja, The      | Loader              | 04:31    | Anthony Lees                                                       | 1987    | System 3          | Loader 5 - The Palace                                                                       | 04          | C64C LB<br>"Adam" | 6581 R4 1686<br>"Nuclear" |
| 133   |  | Last Ninja 2         | In-game             | 05:38    | Matt Gray                                                          | 1988    | System 3          | Level 1 - Central Park                                                                      | 02          | C64C LB<br>"Adam" | 6581 R4 1686<br>"Nuclear" |

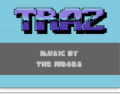
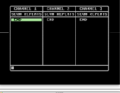
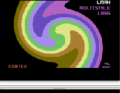
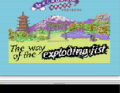
| USC # | Screenshot                                                                          | Title                      | Function        | Duration | Arranger / Composer                         | Release | Publisher                  | Additional Info                                                           | HVSC subune | C64                               | SID                          |
|-------|-------------------------------------------------------------------------------------|----------------------------|-----------------|----------|---------------------------------------------|---------|----------------------------|---------------------------------------------------------------------------|-------------|-----------------------------------|------------------------------|
| 134   |    | Last Ninja 3               | Intro           | 05:12    | Reyn Ouwehand                               | 1991    | System 3                   |                                                                           | 03          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 135   |    | Last V8, The               | Title / in-game | 02:50    | Rob Hubbard                                 | 1985    | MAD / Mastertronic         | This recording is preceded by the vocal sample from the game              | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 136   |    | Lazity                     | Demo            | 02:48    | Richard W. Rinn (Deek)                      | 1996    | Crest                      | From the Crest demo "Krestology". Revised version of "Deexity" from 1991. | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 137   |    | Legend Intro               | Demo            | 03:20    | Martijn Schutten                            | 1992    | Martijn Schutten           |                                                                           | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 138   |    | Legend of Kage             | Title           | 02:43    | Fred Gray / Hisayoshi Ogura (OGR)           | 1986    | Imagine                    | Cover of the main theme from the arcade game                              | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 139   |    | Lightforce                 | Title / in-game | 07:05    | Rob Hubbard                                 | 1986    | Faster Than Light          |                                                                           | 01          | C64 BB<br>"Goldie Rev 2"<br>330pF | 6581 R3 0386<br>"Challenger" |
| 140   |    | Living Chips               | Demo            | 01:28    | Karl Sommer (Karl)                          | 1991    | Cosmos Designs             | Tune 1                                                                    | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 141   |    | Living Chips               | Demo            | 02:40    | Karl Sommer (Karl)                          | 1991    | Cosmos Designs             | Tune 2                                                                    | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 142   |  | Living Chips               | Demo            | 02:49    | Karl Sommer (Karl)                          | 1991    | Cosmos Designs             | Tune 4                                                                    | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 143   |  | M.A.C.H.                   | Title           | 03:35    | Johannes Bjerregaard (Jozz)                 | 1987    | Starvision                 |                                                                           | 03          | C64 BB<br>"Goldie" 470pF          | 6581 R2 4982<br>"Thriller"   |
| 144   |  | Magic Disk 64 (1990/09)    | Demo            | 03:43    | Markus Schneider                            | 1990    | Magic Disk 64 / CP Verlag  |                                                                           | 01          | C64C SB<br>"Dana"                 | 8580 R5<br>"Blue"            |
| 145   |  | Magic Johnson's Basketball | Title           | 02:56    | Tim Follin                                  | 1989    | Virgin / Mastertronic      |                                                                           | 01          | C64 BB<br>"Goldie Rev 2"<br>330pF | 6581 R3 0386<br>"Challenger" |
| 146   |  | Master of Magic, The       | Title / in-game | 05:20    | Rob Hubbard / Larry Fast                    | 1985    | MAD / Mastertronic         | Cover of "Shibolet" by Synergy                                            | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 147   |  | MCG Intro Music            | Demo            | 02:18    | Michael Hendriks                            | 1988    | F.A.M.E.                   |                                                                           | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 148   |  | Mega Starforce             | Intro           | 03:02    | Thomas Detert                               | 1993    | Golden Disk 64 / CP Verlag |                                                                           | 01          | C64C SB<br>"Dana"                 | 8580 R5<br>"Blue"            |
| 149   |  | Miami Vice                 | In-game         | 02:10    | Martin Galway / Jan Hammer                  | 1986    | Ocean                      | Cover of the main theme from the TV-series                                | 02          | C64 BB<br>"Goldie Rev 2"<br>330pF | 6581 R3 0386<br>"Challenger" |
| 150   |  | Midnight Resistance        | Title / in-game | 02:24    | Keith Tinman / Azusa Hara / Hiroaki Yoshida | 1990    | Ocean                      | Cover of "Hope, Disappointment and Counterattack" from the arcade game    | 09          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 151   |  | Mission Impossibubble      | Title           | 02:33    | Neil Baldwin (Demon)                        | 1989    | Hewson                     |                                                                           | 03          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 152   |  | Mission Impossibubble      | High score      | 03:04    | Neil Baldwin (Demon)                        | 1989    | Hewson                     |                                                                           | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |

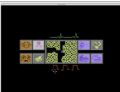
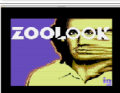
| USC # | Screenshot                                                                          | Title                            | Function        | Duration | Arranger / Composer                                              | Release | Publisher            | Additional Info                                                                                         | HVSC subune | C64                         | SID                       |
|-------|-------------------------------------------------------------------------------------|----------------------------------|-----------------|----------|------------------------------------------------------------------|---------|----------------------|---------------------------------------------------------------------------------------------------------|-------------|-----------------------------|---------------------------|
| 153   |    | Monty on the Run                 | Title / in-game | 06:20    | Rob Hubbard / Charles Williams                                   | 1985    | Gremlin Graphics     | Inspired by "The Devil's Gallop" from the Dick Barton radio show                                        | 01          | C64C LB "Adam"              | 6581 R4 1686 "Nuclear"    |
| 154   |    | MSI Demo                         | Demo            | 05:40    | Johannes Bjerregaard (Jozz)                                      | 1989    | Johannes Bjerregaard | From Norwegian group Megastyle Incorporated's MSI Demo Meeting 1                                        | 01          | C64C LB "Adam"              | 6581 R4 1686 "Nuclear"    |
| 155   |    | Mutants                          | In-game         | 04:09    | Fred Gray                                                        | 1987    | Ocean                | In-game tune 1                                                                                          | 01          | C64C LB "Adam"              | 6581 R4 1686 "Nuclear"    |
| 156   |    | Myth                             | Title           | 04:26    | Jeroen Tel (WAVE)                                                | 1989    | System 3             |                                                                                                         | 01          | C64C LB "Adam"              | 6581 R4 1686 "Nuclear"    |
| 157   |    | Myth                             | In-game         | 02:22    | Jeroen Tel (WAVE)                                                | 1989    | System 3             | From the final boss battle                                                                              | 03          | C64C LB "Adam"              | 6581 R4 1686 "Nuclear"    |
| 158   |    | Natural Cause of Death           | Demo            | 02:59    | Thomas Mogensen (DRAX)                                           | 2004    | Maniacs of Noise     |                                                                                                         | 01          | C64C LB "Adam"              | 6581 R4 1686 "Nuclear"    |
| 159   |    | Navy Moves (alternative version) | Title           | 02:55    | Jeroen Tel (WAVE)                                                | 1988    | Maniacs of Noise     | Alternative version from 1988. The game was officially released in 1989 in the EU.                      | 03          | C64C LB "Adam"              | 6581 R4 1686 "Nuclear"    |
| 160   |    | Neon                             | Demo            | 06:02    | Antti Hannula (Flex)                                             | 2017    | Triad                | Original uncut version of the Triad "Neon" demo                                                         | 01          | C64C SB "Dana"              | 8580 R5 "Blue"            |
| 161   |   | Never Die                        | Demo            | 02:52    | Peter Hölksen (Brandis)                                          | 1988    | Shining 8            |                                                                                                         | 01          | C64C LB "Adam"              | 6581 R4 1686 "Nuclear"    |
| 162   |  | Nineteen                         | Title / in-game | 03:21    | Rob Hubbard / Paul Hardcastle / William Coutourie / Jonas McCord | 1987    | Rob Hubbard          | Cover of "Nineteen" by Paul Hardcastle. Used in the 1988 game "19 Part One: Boot Camp".                 | 01          | C64 BB "Goldie" 470pF       | 6581 R3 0386 "Challenger" |
| 163   |  | Ninja                            | In-game         | 03:26    | Rob Hubbard                                                      | 1986    | Entertainment USA    |                                                                                                         | 01          | C64C LB "Adam"              | 6581 R4 1686 "Nuclear"    |
| 164   |  | Nonterraqueous                   | Title / in-game | 02:00    | Julie Dunn                                                       | 1985    | Mastertronic         |                                                                                                         | 01          | C64C LB "Adam"              | 6581 R4 1686 "Nuclear"    |
| 165   |  | Ocean Loader 2                   | Loader          | 04:37    | Martin Galway                                                    | 1985    | Ocean                | Remix of Martin Galway's own "Ocean Loader 1". Used from approx. 1985 to mid 1987.                      | 01          | C64 BB "Goldie Rev 2" 330pF | 6581 R3 0386 "Challenger" |
| 166   |  | Ocean Loader 3                   | Loader          | 02:48    | Peter Clarke                                                     | 1987    | Ocean                | Used from mid 1987 to mid 1988. First used in "Slap Fight". References Ocean Loader 1 by Martin Galway. | 01          | C64 BB "Goldie" 470pF       | 6581 R2 4982 "Thriller"   |
| 167   |  | Ocean Loader 5                   | Loader          | 03:10    | Jonathan Dunn                                                    | 1988    | Ocean                | Remix of Jonathan Dunn's own "Ocean Loader 4". Used from late 1988.                                     | 01          | C64C LB "Adam"              | 6581 R4 1686 "Nuclear"    |
| 168   |  | Ode to JO                        | Demo            | 02:33    | Jens-Christian Huus (Chordian)                                   | 1989    | Vibrants             | From the Ikari "Show Time '89" demo. JO is Vibrants composer Poul-Jesper Olsen.                         | 01          | C64C LB "Adam"              | 6581 R4 1686 "Nuclear"    |
| 169   |  | One Man and his Droid            | Title / in-game | 06:08    | Rob Hubbard                                                      | 1985    | Mastertronic         | Final adaptation of Rob Hubbard's own "Space Game" from "5 Title Tunes"                                 | 01          | C64C LB "Adam"              | 6581 R4 1686 "Nuclear"    |
| 170   |  | Operation Wolf                   | Title           | 02:57    | Jonathan Dunn                                                    | 1988    | Ocean                |                                                                                                         | 05          | C64C LB "Adam"              | 6581 R4 1686 "Nuclear"    |
| 171   |  | Out Run                          | Title / in-game | 04:09    | Jason C. Brooke (Softmachine) / Hiroshi Kawaguchi (HIRO)         | 1987    | US Gold / Mindscape  | Cover of "Splash Wave" from the arcade game                                                             | 02          | C64C LB "Adam"              | 6581 R4 1686 "Nuclear"    |

| USC # | Screenshot                                                                          | Title                      | Function | Duration | Arranger / Composer                              | Release | Publisher               | Additional Info                                                                          | HVSC subune | C64                               | SID                          |
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| 172   |    | Paperboy                   | In-game  | 02:49    | Mark Cooksey (MTW)                               | 1986    | Elite                   | Loosely inspired by the main theme from the arcade game                                  | 02          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 173   |    | Parallax                   | Title    | 02:51    | Martin Galway                                    | 1986    | Ocean                   |                                                                                          | 02          | C64 BB<br>"Goldie Rev 2"<br>330pF | 6581 R3 0386<br>"Challenger" |
| 174   |    | Phantoms of the Asteroid   | Title    | 04:16    | Rob Hubbard                                      | 1986    | Mastertronic            | The cover art, loading screen, and title screen all disagree on how the title is spelled | 01          | C64 BB<br>"Goldie" 470pF          | 6581 R3 0386<br>"Challenger" |
| 175   |    | Phobia                     | Intro    | 03:01    | Antony Crowther                                  | 1989    | Image Works             |                                                                                          | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 176   |    | Platoon                    | Title    | 03:25    | Jonathan Dunn                                    | 1988    | Ocean                   |                                                                                          | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 177   |    | Poseidon: Planet Eleven    | Title    | 03:08    | Jeroen Tel (WAVE)                                | 1990    | Digital Design / Hi-tec |                                                                                          | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 178   |    | Power Drift                | In-game  | 03:24    | Dave Lowe (Uncle Art) / Hiroshi Kawaguchi (HIRO) | 1989    | Activision              | Cover of "Side Street" from Course A in the arcade game                                  | 03          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 179   |    | Pulsoid                    | Title    | 03:09    | Steve Barrett                                    | 1987    | Mastertronic            |                                                                                          | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 180   |   | Rally Cross                | Title    | 01:59    | Gavin Raeburn (Gaxx) / Ed Stratton / Vlad Naslas | 1988    | Codemasters             | Partial cover of "The Jack That House Built" by Jack 'n' Chill                           | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 181   |  | Rambo: First Blood Part II | Intro    | 03:35    | Martin Galway                                    | 1985    | Ocean                   |                                                                                          | 01          | C64 BB<br>"Goldie Rev 2"<br>330pF | 6581 R3 0386<br>"Challenger" |
| 182   |  | Rambo: First Blood Part II | In-game  | 03:12    | Martin Galway / Jerry Goldsmith                  | 1985    | Ocean                   | Cover of the main theme from the movie, but based on the disco version by First Patrol   | 10          | C64 BB<br>"Goldie Rev 2"<br>330pF | 6581 R3 0386<br>"Challenger" |
| 183   |  | Rambo III                  | Title    | 03:46    | Jonathan Dunn                                    | 1988    | Ocean                   |                                                                                          | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 184   |  | Rastan                     | In-game  | 02:26    | Martin Galway / Masahiko Takaki (MAR)            | 1988    | Imagine                 | Cover of "Aggressive World" from the arcade game                                         | 02          | C64 BB<br>"Goldie Rev 2"<br>330pF | 6581 R3 0386<br>"Challenger" |
| 185   |  | Retrograde                 | Intro    | 00:49    | Steve Rowlands                                   | 1989    | Thalamus                | Named "Disk Intro"                                                                       | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 186   |  | Retrograde                 | Loader   | 06:20    | Steve Rowlands                                   | 1989    | Thalamus                | Named "Loading Theme"                                                                    | 02          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 187   |  | Rimrunner                  | Title    | 02:35    | Richard Joseph                                   | 1988    | Palace                  |                                                                                          | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 188   |  | Ringwars                   | Title    | 03:17    | Fred Gray                                        | 1989    | Cascade Games           |                                                                                          | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 189   |  | R.I.S.K.                   | Title    | 03:32    | Wally Beben (Hagar)                              | 1987    | The Edge                |                                                                                          | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 190   |  | RoboCop                    | Title    | 03:37    | Jonathan Dunn                                    | 1988    | Ocean                   |                                                                                          | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |

| USC # | Screenshot                                                                          | Title                          | Function        | Duration | Arranger / Composer                             | Release | Publisher                  | Additional Info                                                                                         | HVSC subune | C64                   | SID                       |
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| 191   |    | RoboCop 3                      | Title           | 04:12    | Jeroen Tel (WAVE)                               | 1992    | Ocean                      | Used in various demos since 1990, most famously the 1991 Black Mail "Dutch Breeze" demo                 | 01          | C64C SB "Dana"        | 8580 R5 "Blue"            |
| 192   |    | Robotdreams                    | Demo            | 05:23    | Ramiro Vaca                                     | 1987    | Euratom / New Edition      | Used in the New Edition "Mellifluous" demo                                                              | 01          | C64 BB "Goldie" 470pF | 6581 R2 4982 "Thriller"   |
| 193   |    | Rolling Ronny                  | Intro / title   | 02:54    | Markus Schneider / Julius Fučík                 | 1991    | Virgin / Starbyte          | Contains an excerpt of "Entry of the Gladiators" by Julius Fučík                                        | 01          | C64C LB "Adam"        | 6581 R4 1686 "Nuclear"    |
| 194   |    | R-Type                         | Title           | 03:50    | Chris Hülsbeck                                  | 1988    | Activision                 |                                                                                                         | 02          | C64C LB "Adam"        | 6581 R4 1686 "Nuclear"    |
| 195   |    | Rubicon                        | Title           | 04:04    | Jeroen Tel (WAVE)                               | 1991    | 21st Century Entertainment |                                                                                                         | 01          | C64C LB "Adam"        | 6581 R4 1686 "Nuclear"    |
| 196   |    | Run the Gauntlet               | Title           | 02:59    | Jonathan Dunn                                   | 1989    | Ocean                      |                                                                                                         | 01          | C64C LB "Adam"        | 6581 R4 1686 "Nuclear"    |
| 197   |    | S-Express                      | Demo            | 02:03    | Jeroen Tel (WAVE) / Mark Moore / Pascal Gabriel | 1988    | Maniacs of Noise           | Cover of "Theme From S-Express" by S'Express                                                            | 01          | C64C LB "Adam"        | 6581 R4 1686 "Nuclear"    |
| 198   |    | Sacred Armour of Antiriad, The | Title           | 03:00    | Richard Joseph                                  | 1986    | Palace                     |                                                                                                         | 01          | C64 BB "Goldie" 470pF | 6581 R2 4982 "Thriller"   |
| 199   |   | Sadis                          | Demo            | 03:27    | Kenneth Mutka (Slaygon)                         | 1989    | Censor Design              |                                                                                                         | 01          | C64C LB "Adam"        | 6581 R4 1686 "Nuclear"    |
| 200   |  | Sanxion                        | Loader          | 05:33    | Rob Hubbard                                     | 1986    | Thalamus                   | Named "Thalamusik"                                                                                      | 01          | C64 BB "Goldie" 470pF | 6581 R3 0386 "Challenger" |
| 201   |  | Scroll Machine                 | Demo            | 03:59    | Petrik Salovaara (Yip)                          | 1986    | Pure-Byte                  | From the Pure-Byte "5th Dream About Happiness" demo                                                     | 01          | C64 BB "Goldie" 470pF | 6581 R2 4982 "Thriller"   |
| 202   |  | Seven Miracles, The            | Demo            | 04:27    | Marc François (Skywave)                         | 1989    | Sonix Systems              | Used in the CDU Vol. 3 No. 6 "Read Me" doc                                                              | 01          | C64C LB "Adam"        | 6581 R4 1686 "Nuclear"    |
| 203   |  | Shades                         | Demo            | 04:59    | Chris Hülsbeck                                  | 1986    | Markt & Technik            | This is the corrected filter version, released after the tune won a German "64'er" magazine competition | 01          | C64C LB "Adam"        | 6581 R4 1686 "Nuclear"    |
| 204   |  | ShadowFire                     | Title           | 03:14    | Fred Gray                                       | 1985    | Beyond                     |                                                                                                         | 02          | C64C LB "Adam"        | 6581 R4 1686 "Nuclear"    |
| 205   |  | She's Just A Maniac            | Demo            | 01:49    | Jens-Christian Huus (Chordian)                  | 1988    | JCH                        | From an unspecified Ikari crack intro                                                                   | 01          | C64C LB "Adam"        | 6581 R4 1686 "Nuclear"    |
| 206   |  | SideWinder II                  | Title           | 05:35    | Julian Potts (Japmaster)                        | 1990    | Mastertronic               |                                                                                                         | 01          | C64C LB "Adam"        | 6581 R4 1686 "Nuclear"    |
| 207   |  | SkateRock                      | Title           | 01:12    | Ben Daglish                                     | 1986    | Bubble Bus                 |                                                                                                         | 01          | C64C LB "Adam"        | 6581 R4 1686 "Nuclear"    |
| 208   |  | Solomatic Fly                  | Demo            | 02:59    | Stefan Uram (Orcan)                             | 2004    | React                      |                                                                                                         | 01          | C64C SB "Dana"        | 8580 R5 "Blue"            |
| 209   |  | Space Harrier                  | Title / in-game | 02:48    | Mark Cooksey (MTW) / Hiroshi Kawaguchi (HIRO)   | 1986    | Elite                      | Cover of the main theme from the arcade game                                                            | 01          | C64C LB "Adam"        | 6581 R4 1686 "Nuclear"    |

| USC # | Screenshot                                                                          | Title                    | Function        | Duration | Arranger / Composer                                       | Release | Publisher             | Additional Info                                                                          | HVSC subune | C64                            | SID                          |
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| 210   |    | Special Agent            | Title           | 04:08    | Johannes Bjerregaard (Jozz)                               | 1987    | Firebird              |                                                                                          | 01          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 211   |    | Speedball                | Title           | 03:02    | David Whittaker                                           | 1989    | Image Works           |                                                                                          | 01          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 212   |    | Speedball 2              | Title           | 02:55    | Martin Walker / Richard Joseph / John Foxx / Simon Rogers | 1988    | Image Works           | Cover of Nation XII and Richard Joseph's Amiga soundtrack for Speedball 2: Brutal Deluxe | 01          | C64 BB<br>"Goldie" 470pF       | 6581 R2 4982<br>"Thriller"   |
| 213   |    | Spellbound               | In-game         | 05:40    | Rob Hubbard                                               | 1986    | MAD / Mastertronic    |                                                                                          | 01          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 214   |    | Spherical                | Intro           | 02:51    | Chris Hülsbeck                                            | 1989    | Rainbow Arts          | Named "Magic Worlds". Differs somewhat from the in-game version.                         | 01          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 215   |    | Spherical                | In-game         | 02:25    | Ramiro Vaca                                               | 1989    | Rainbow Arts          | Named "Spherical I"                                                                      | 04          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 216   |    | Spy vs Spy               | Title / in-game | 00:58    | Nick Scarim                                               | 1984    | First Star Software   |                                                                                          | 01          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 217   |    | Starforce                | Title           | 06:13    | Thomas Detert                                             | 1990    | X-Ample Architectures |                                                                                          | 01          | C64C SB<br>"Dana"              | 8580 R5<br>"Blue"            |
| 218   |   | Startrash                | Intro           | 04:07    | Chris Hülsbeck                                            | 1989    | Rainbow Arts          |                                                                                          | 01          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 219   |  | Startrash                | In-game         | 03:34    | Ramiro Vaca                                               | 1989    | Rainbow Arts          |                                                                                          | 03          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 220   |  | Street Sports Basketball | Title           | 02:24    | Unknown                                                   | 1987    | Epyx                  |                                                                                          | 01          | C64 BB<br>"Goldie" 470pF       | 6581 R2 4982<br>"Thriller"   |
| 221   |  | Street Sports Soccer     | Title           | 02:12    | Unknown                                                   | 1988    | Epyx                  |                                                                                          | 01          | C64 BB<br>"Goldie" 470pF       | 6581 R2 4982<br>"Thriller"   |
| 222   |  | Strike Force Remix       | Demo            | 02:49    | Fredrik Ternell (Swallow) / Markus Schneider              | 1990    | Censor Design         | From a Censor Design Intro. Cover of "Strike Force Introtune" [sic] by Markus Schneider  | 01          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 223   |  | Summer...                | Demo            | 02:03    | Giuseppe Musardo (Xayne)                                  | 1991    | Crest                 | From the Crest "Ice Cream Castle" demo                                                   | 01          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 224   |  | Super Oswald             | Title           | 03:24    | Jens-Christian Huus (Chordian)                            | 1989    | Silverrock            |                                                                                          | 01          | C64 BB<br>"Goldie" 470pF       | 6581 R2 4982<br>"Thriller"   |
| 225   |  | Supremacy                | Title / in-game | 03:51    | Jeroen Tel (WAVE)                                         | 1991    | Virgin                |                                                                                          | 01          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 226   |  | Sweet                    | Demo            | 03:42    | Johannes Bjerregaard (Jozz)                               | 1988    | Upfront / Starion     |                                                                                          | 01          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 227   |  | Tales of Boon            | Title           | 06:08    | Thomas Detert                                             | 1993    | X-Ample Architectures |                                                                                          | 01          | C64C SB<br>"Dana"              | 8580 R5<br>"Blue"            |
| 228   |  | Terra Cresta             | Title           | 03:55    | Martin Galway                                             | 1986    | Imagine               |                                                                                          | 01          | C64 BB<br>"Goldie Rev 2" 330pF | 6581 R3 0386<br>"Challenger" |

| USC # | Screenshot                                                                          | Title                          | Function        | Duration | Arranger / Composer                                            | Release | Publisher       | Additional Info                                                                                 | HVSC subune | C64                            | SID                          |
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| 229   |    | Thanatos                       | Title           | 02:11    | Rob Hubbard / Julian Breeze                                    | 1987    | Durell          | Cover of the Spectrum version by Julian Breeze                                                  | 01          | C64 BB<br>"Goldie" 470pF       | 6581 R3 0386<br>"Challenger" |
| 230   |    | Think Twice III                | Demo            | 07:40    | Jeroen Kimmel (Red)                                            | 1987    | The Judges      |                                                                                                 | 01          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 231   |    | Thrust                         | Title           | 06:40    | Rob Hubbard                                                    | 1986    | Firebird        |                                                                                                 | 01          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 232   |    | Tiger Mission                  | Title /in-game  | 02:28    | Johannes Bjerregaard (Jozz)                                    | 1987    | Kele Line       |                                                                                                 | 01          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 233   |    | Trans World                    | Intro           | 03:53    | Markus Schneider                                               | 1990    | Starbyte        |                                                                                                 | 01          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 234   |    | TPAZ                           | Title           | 03:55    | Jeroen Kimmel (Red)                                            | 1988    | Cascade Games   |                                                                                                 | 01          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 235   |    | Turbo Outrun                   | Intro           | 07:52    | Jeroen Tel (WAVE) / Hiroshi Kawaguchi (HIRO)                   | 1989    | US Gold / Probe | Cover of "Magical Sound Shower" from the arcade game prequel, Out Run                           | 01          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 236   |    | Typhoon                        | Title           | 03:50    | Jonathan Dunn                                                  | 1988    | Ocean           |                                                                                                 | 04          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 237   |   | Ubik's Musik                   | Demo            | 01:10    | Gwynfor Davies / Alessandro DeLucia (together as Tonal Teapot) | 1987    | Firebird        | Tune 1 from Ubik's Musik utility                                                                | 01          | C64 BB<br>"Goldie" 470pF       | 6581 R2 4982<br>"Thriller"   |
| 238   |  | Visage                         | Demo            | 02:18    | Klaus Grøngaard (Link)                                         | 1989    | Vibrants        |                                                                                                 | 01          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 239   |  | Vortex                         | Demo            | 03:04    | Valerie Klein (LMania)                                         | 2015    | MultiStyle Labs |                                                                                                 | 01          | C64C SB<br>"Dana"              | 8580 R5<br>"Blue"            |
| 240   |  | Walker's Warbles               | Demo            | 04:27    | Martin Walker                                                  | 1988    | Thalamus        | Tune 2 in the demo. Named "Dominion" and used in the 1990 game of the same name.                | 03          | C64 BB<br>"Goldie" 470pF       | 6581 R2 4982<br>"Thriller"   |
| 241   |  | Walker's Warbles               | Demo            | 02:56    | Martin Walker                                                  | 1988    | Thalamus        | Tune 4 in the demo                                                                              | 02          | C64 BB<br>"Goldie" 470pF       | 6581 R2 4982<br>"Thriller"   |
| 242   |  | Warhawk                        | Title / in-game | 04:23    | Rob Hubbard / John Keating                                     | 1986    | Firebird        | Inspired by "The Unknown Planet" and "Space Agent" by John Keating                              | 01          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 243   |  | Way of the Exploding Fist, The | Title           | 01:28    | Neil Brennan / Liu Tieshan / Mao Yüan                          | 1985    | Melbourne House | This recording is preceded by a vocal sample from the game. Cover of "Dance of the Yao People". | 02          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 244   |  | We M.U.S.I.C. 1                | Demo            | 02:51    | Ben Daglish                                                    | 1986    | We M.U.S.I.C.   | Named "Rainbow-Dragon"                                                                          | 01          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 245   |  | We M.U.S.I.C. 3                | Demo            | 03:01    | Ben Daglish                                                    | 1986    | We M.U.S.I.C.   | Named "Ben's Fantasies"                                                                         | 01          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 246   |  | Wizardry                       | In-game         | 01:59    | Graham Jarvis & Robert Hartshorne (together as Clever Music)   | 1985    | The Edge        | Slower version of the title tune                                                                | 01          | C64C LB<br>"Adam"              | 6581 R4 1686<br>"Nuclear"    |
| 247   |  | Wizball                        | Title           | 03:35    | Martin Galway                                                  | 1987    | Ocean           |                                                                                                 | 04          | C64 BB<br>"Goldie Rev 2" 330pF | 6581 R3 0386<br>"Challenger" |

| USC # | Screenshot                                                                         | Title             | Function        | Duration | Arranger / Composer               | Release | Publisher       | Additional Info                                                                     | HVSC subune | C64                               | SID                          |
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| 248   |   | Wrong Funky, The  | Demo            | 03:35    | Stefano Palmonari (Dustbin)       | 2012    | Hokuto Force    |                                                                                     | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 249   |   | Yie Ar Kung-Fu    | Title           | 05:41    | Martin Galway / Jean-Michel Jarre | 1985    | Imagine         | Cover of "Magnetic Fields Part 4" by Jean-Michel Jarre                              | 19          | C64 BB<br>"Goldie Rev 2"<br>330pF | 6581 R3 0386<br>"Challenger" |
| 250   |   | Yie Ar Kung-Fu II | Title           | 04:03    | Martin Galway                     | 1986    | Imagine         |                                                                                     | 01          | C64 BB<br>"Goldie Rev 2"<br>330pF | 6581 R3 0386<br>"Challenger" |
| 251   |   | Zak McKracken     | Title           | 01:42    | Matthew Kane                      | 1988    | Lucasfilm Games |                                                                                     | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 252   |   | Zamzara           | Title           | 06:01    | Charles Deenen                    | 1989    | Rack-It         | Contains a section loosely inspired by "Now That We Found Love" by the O'Jays       | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 253   |   | Zamzara           | High score      | 03:26    | Charles Deenen                    | 1989    | Rack-It         |                                                                                     | 02          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 254   |   | Zoids             | Title / in-game | 05:01    | Rob Hubbard / Larry Fast          | 1986    | Martech         | Inspired by "Ancestors" by Synergy                                                  | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 255   |   | Zoolook           | Demo            | 04:19    | Rob Hubbard / Jean-Michel Jarre   | 1986    | Rob Hubbard     | Cover of "Zoolook" by Jean-Michel Jarre. Reworked for the 1987 game Chain Reaction. | 01          | C64C LB<br>"Adam"                 | 6581 R4 1686<br>"Nuclear"    |
| 256   |  | Zybex             | Title           | 02:26    | Adam Gilmore (Gizmo)              | 1988    | Zeppelin Games  |                                                                                     | 01          | C64 BB<br>"Goldie" 470pF          | 6581 R2 4982<br>"Thriller"   |